

Open Source EPANET: Community-Based Software Development Drinking Water Infrastructure Modeling

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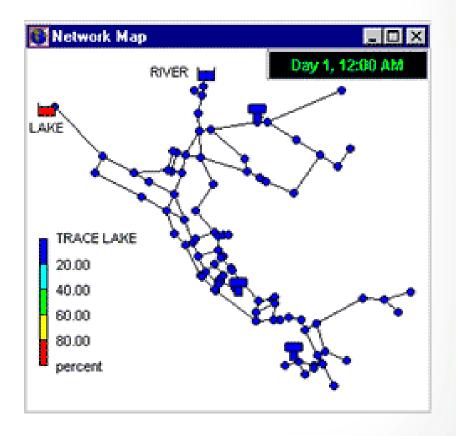




EPANET Software



- EPANET
- Hydraulic and Water Quality Model
- Easy to use UI Application
- Programmers Toolkit
- Water Security Applications
- Third Party Applications





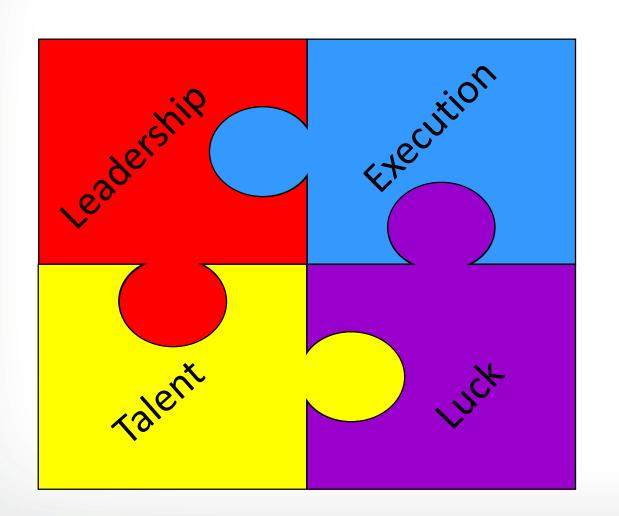
EPANET Successes

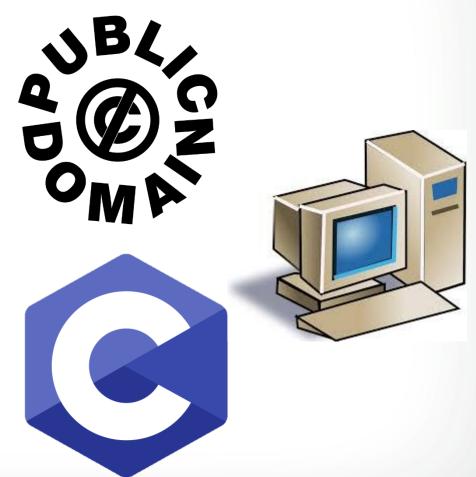


- EPA's #1 most downloaded research product
- Defacto industry standard
- Adopted by third party vendors
- Used to design \$Billions in Water Infrastructure Projects
- Integral to state and local regulatory processes
- Used to improve availability to clean water around the globe
- Used to teach fundamentals of pressurized pipe flow
- By all measures a success!



Why?







Development Anti-Patterns

- Developed from one organizations perspective
- Internal development resource constrained
- External development occurring in silos
- Slow technology transfer
- Ad hoc software QA/QC
- Long pauses in active development
- Slow adoption of new technologies
- Poor leveraging of user community
- Poor stakeholder relationships





Open Source Development

How you think Open Source apps are maintained

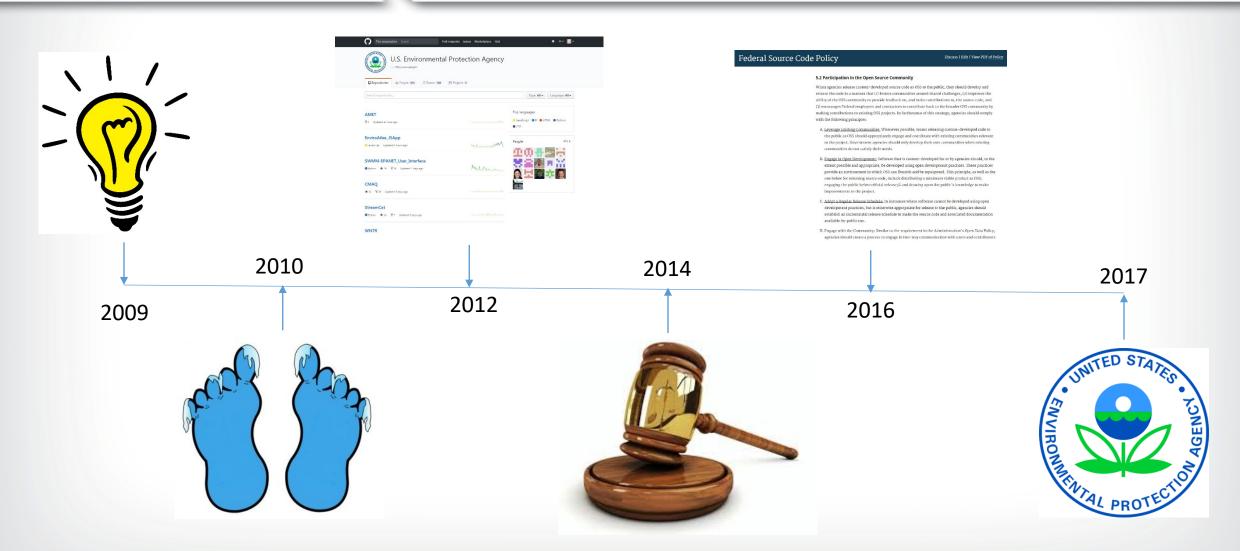


What is open source software development?

- Volunteer driven
- Informal
- Decentralized
- Self-organized
- Autonomous
- Difficult like herding cats!



Open Source EPANET: A Timeline





2016 - Federal Source Code Policy

Federal Source Code Policy

Discuss I Edit I View PDF of Policy

Section 5.2) Participation in the Open Source Community

- A) Leverage Existing Communities
- B) Engage in Open Development
- C) Adopt a Regular Release Schedule
- D) Engage with the Community
- E) Consider Community Code Contributions
- F) Provide Adequate Documentation

5.2 Participation in the Open Source Community

When agencies release content—developed source code as USS to the public, they should develop and neions the code in a manner that (1) fusters contentrities around shared challenges, (1) improves the ability of the USS contentrity to provide feedback on, and make contributions to, the source code, and (1) executages Pederal employees and contractors to contribute back to the broader USS community by making contributions to existing USS projects. In furtherance of this strategy, agencies should comply with the following principles:

- A. Leverage Existing Communities. Whenever possible, teams releasing custom-developed code to the public as COS should appropriately engage and coordinate with existing communities relevant to the project. Government agencies should only develop their own communities when existing communities do not sarisfy their needs.
- B. Engage in Open Development: Software that is custom-developed for or by agencies should, to the extent possible and appropriate, be developed using open development practices. These practices provide an environment in which USS can flourish and be repurposed. This principle, as well as the one below for releasing source code, include distributing a minimum viable product as USS; engaging the public between official release; II and disaving upon the public's knowledge to make improvements to the project.
- C. Adopt a Repulse Release Schedule. In instances where software cannot be developed using open development practices, but is otherwise appropriate for release to the public, agencies should establish an incremental release schedule to make the source code and associated documentation available for public use.
- D. Engage with the Community: Similar to the requirement in the Administration's Open Data Policy, agencies should cross a process to engage in two-way communication with users and contributors.



Addressing Anti-Patterns

How Open Source apps are really maintained



CommitStrip.com

- Eliminate silos
- Regularize acceptance of software contributions
- Improve tech transfer
- Stimulate community contributions
- Increase development resources
- Not a panacea
- I own cats!



Contributing

There are many ways to contribute

- Use the software
- Help another user
- Make a feature request
- Report a bug
- Beta test
- Update / translate documentation
- Fix a bug
- Create a new feature
- Become a regular contributor





EPA's Role



Acting as Central Consolidator:

- Contributing to EPANET dev
- Collaborating with dev partners
- Accepting contributions
- Coordinating releases
- Ensuring QA/QC



What's happening



- EPANET @ https://github.com/USEPA/Water-Distribution-Network-Model
- New UI @ https://github.com/USEPA/SWMM-
 EPANET User Interface
- OWA EPANET Version 2.1 and Version 2.2 dev
- OWA EPANET-dev (Object Oriented C++)
- QA/QC Process automation
- Python Interfaces



New UI Application

- Maintains ease of use
- Mapping with Open Source GIS
- Plugin support
- Python scripting
- Multi-Platform
 - Windows
 - Mac OS
 - Linux





OS EPANET Contributors!



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Take Away Message

US EPA is

- Collaborating with multiple organizations
- Adopting Open Source and Agile Development methodologies
- Addressing development anti-patterns
- Actively working with volunteers
- Restarting core EPANET development
- Re-engineering UI Application







Open Source Development Project

- Research project underway to investigate open source development for EPANET
- QA/QC plans (best software practices, testing, bug fixes, code documentation, Github)
- Contributor guidance (how to contribute code to EPANET)
- Licensing and waivers
- Planning for 2.2 release
- Longer term planning for 3.0 release
- Proposed session at EWRI/WDSA next May



Open Source Timeline

IBM Mainframes 1950's
Free Software (GNU) 1980's
Linux 1990's
Open Source Initiative 1998
EPA (EPANET-MSX) 2009
Microsoft 2016
Federal Government 2016